



What a Character[®] Mold F11H

2 molds to
make top
and bottom
of hands

Top and Bottom of hands
5 small hands, 3/4 in. to 1 1/2 in.

designed by Maureen Carlson

Caution: Our silicone rubber is not FDA
approved for use with food products.



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What a Character Flexible Push Mold F11H

PREPARING THE MOLD

This mold is intended for use with both polymer and air-drying clays or modeling compounds. A release agent is usually not necessary, but if your clay is especially soft or sticky, you may need to brush the mold prior to each use with water or with a very light dusting of cornstarch or baby powder. Be sure and brush out any visible powder before using.

HOW TO MAKE SMALLER HANDS

To make smaller hands, fill the mold only partially full, then compress the sides of the mold to squeeze the hands and reduce their size.

MAKE A FEW PRACTICE HANDS

Give yourself permission to experiment and make a few practice hands to see how the molds work. What happens if you fill the mold too full or if you use too little clay?



METHOD 1: *To make a mitten, roll a rope of clay that is the width of the hand that you wish to make. Press the end of the rope into a paddle shape, then use your fingers to pull out and roll a smooth thumb shape.*

METHOD 2: *An easier but less efficient method for making a mitten shape is to lightly press a flattened paddle of clay over the mold cavity.*



Remove the clay from the mold.

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Use a knife to cut around the hand impression.



Fit clay mitten into the mold.



Press clay firmly into mold. Press clay away from edges of the mold, toward the center of the hand. If clay overflows the mold, remove hand and trim away extra clay. Be sure all edges of mold are visible

ADD SECOND PART OF MOLD

Fit the two parts of the mold together. Once you are sure that all sides match, press firmly.



Check to see if you pressed firmly enough for palm impression to show.

Remove hand from mold. Smooth edges with finger or brush. Roll

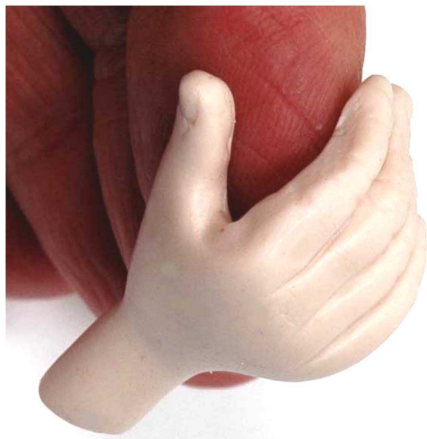




To shape hand, press thumb side of hand toward palm. Check your own hand to see how your thumb moves.



To shape palm side of wrist, use a round tool to roll a line at the base of the palm.



Shape knuckles and fingers by gently bending the finger "bones" at the knuckles and at the first joint. Think of the bones as straight lines, not curved lines, between the joints.



Shape fingers by "bending" the "bones". Use a needle tool to create space between fingers and to add detail.

OPTIONAL DETAILS

For more detailed hands, use a knife to cut between the fingers. You may lose some of the lines, but the added expression may make